

HHS BANDS - PLAYING EXAM RUBRIC (Winds)

Revised '06

NAME _____

BAND: SYMPHONIC BAND

SELECTION: **Revenge of the Dark Seekers** DATE: **SEPT. 12**

Students are evaluated on their achievement in five musical skill categories:

- **PITCH:** Note Accuracy (playing the right notes), Key (playing in the right key), Range (playing in the right range or octave)
- **RHYTHM:** Rhythmic Accuracy (playing the right rhythms), Tempo (playing at the right tempo), Pulse (maintaining the correct pulse)
- **QUALITY:** Tone (playing with good tone quality & breath support), Intonation & Tuning (playing in tune), Overall Sound (playing with a pleasing sound)
- **TECHNIQUE:** Articulations (tonguing), Slurs (not tonguing), Note Lengths (long/short, etc. as marked), Fluency (fingerings/flow)
- **MUSICIANSHIP:** Dynamics (playing at the right dynamic levels as marked), Phrasing (playing in musical phrases and the shaping of phrases), Style (playing with the correct style as marked), Posture (playing with correct posture and instrument position)

Students are encouraged to use their scores in each category to identify areas that are strengths and areas that need to be improved.

SCORE	DESCRIPTION
7 – 8 (A)	Outstanding in Every or Nearly Every Detail (<i>Excellent</i>)
5 – 6 (B)	Some Minor Flaws – (<i>Good but can be Better</i>)
3 – 4 (C)	Some Major Flaws – (<i>Average – Needs Attention</i>)
1 – 2 (D)	Frequent Major Flaws – (<i>Poor – Needs much Improvement</i>)
0 (F)	Continuous Major Flaws / Unrecognizable / Didn't Play

SKILL CATEGORY	SCORE	COMMENTS
PITCH Note Accuracy, Key, Range		
RHYTHM Rhythmic Accuracy, Tempo, Pulse		
QUALITY Tone, Intonation/Tuning, Overall Sound		
TECHNIQUE Articulations, Slurs, Note Length, Fluency		
MUSICIANSHIP Dynamics, Phrasing, Style, Posture		
TOTAL SCORE		PART / CHAIR

Playing tests are worth 40 Points